

# State of South Dakota

## SEVENTY-SECOND SESSION LEGISLATIVE ASSEMBLY, 1997

914A0211

### HOUSE BILL NO. 1125

Introduced by: Representatives Jorgensen, Apa, Barker, Brown (Richard), Duniphan, Fischer-Clemens, Haley, Koetzle, McNenny, Peterson (Bill), and Richter and Senators Dunn (Jim), Aker, Dennert, Hainje, Reedy, Shoener, Thompson, and Valandra

1 FOR AN ACT ENTITLED, An Act to authorize the Gaming Commission to authorize variations  
2 of blackjack and poker in Deadwood.

3 BE IT ENACTED BY THE LEGISLATURE OF THE STATE OF SOUTH DAKOTA:

4 Section 1. That subdivision (3) of § 42-7B-4 be amended to read as follows:

5 (3) "Blackjack," a card game played by a maximum of seven players in which each player  
6 bets against the dealer. The object is to draw cards whose value will equal or  
7 approach twenty-one without exceeding that amount and win amounts bet, payable  
8 by the dealer, if the player holds cards more valuable than the dealer's cards. The  
9 commission may promulgate rules pursuant to chapter 1-26 authorizing variations of  
10 the game;

11 Section 2. That subdivision (18) of § 42-7B-4 be amended to read as follows:

12 (18) "Poker," a card game played by players who are dealt cards by a nonplayer dealer.  
13 The object of the game is for each player to bet the superiority of the player's own  
14 hand and win the other players' bets by either making a bet no other player is willing  
15 to match or proving to hold the most valuable cards after all the betting is over. Poker

1 includes draw, stud, low ball, or any combination thereof. The commission may  
2 promulgate rules pursuant to chapter 1-26 authorizing variations of the game;

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